

EE/CprE/SE 492 WEEKLY REPORT 5

3/13/20 – 4/2/20

Group number: sdmay20-16

Project title: CowChipsForCharity

Client &/Advisor: Client: Ken Johnson, Advisor: Lotfi ben Othmane

Team Members/Role:

Ty Bartleson (Front End Dev)

Meghna Vaidya (Front End Dev)

Lizzy Li (Front End Dev)

Justin Lee (Back End Dev)

Brandon Bui (Back End Dev)

Dustin Schulyz (Back End Dev)

- **Weekly Summary** (*This should be about a paragraph in length.*)

The past two weeks the Game Team has been working on the main implementation of the Cow Patty Bingo game. They have been working on the new game grid and the cow move animations on the website. The Admin Panel Team has been working on more features for the admin panel website. Some features include winners for recently completed games and donation graphs.

- **Past week accomplishments** (*This should be about a paragraph or two.*)

- Ty Bartleson: Worked on connecting the game board to the database
- Meghna Vaidya: Worked on adding numbers to the game board grid and donation numbers on the scoreboard
- Lizzy Li: Worked on the cow animation to work with the game and getting it to pause and switch to the idle frame whenever.
- Justin Lee: Worked on showing organization names rather than organization ids on game analytics page. Also worked on showing winners in the game analytics page.

- Brandon Bui: Worked on the aesthetics of the admin panel pages
- Dustin Schultz: Fixed insufficient resources bug and setup winners cards in admin panel dashboards page

○ **Pending issues** (*If applicable*)

- Ty Bartleson:
- Meghna Vaidya: issue where it wouldn't get the tile numbers from the database, and she didn't have any donations as a field in her database
- Lizzy Li:
- Justin Lee:
- Brandon Bui:
- Dustin Schultz:

○ **Individual contributions**

<i>Name</i>	<i>Individual Contributions</i>	<i>Hours this week</i>	<i>Hours cumulative</i>
<i>Ty Bartleson</i>	<i>Front/back end connectivity</i>	<i>5</i>	<i>51</i>
<i>Meghna Vaidya</i>	<i>Front end implementation</i>	<i>4</i>	<i>50.5</i>
<i>Lizzy Li</i>	<i>Animation</i>	<i>4</i>	<i>50</i>
<i>Justin Lee</i>	<i>Front end logic and controllers</i>	<i>5</i>	<i>53</i>
<i>Brandon Bui</i>	<i>Aesthetics</i>	<i>4</i>	<i>49</i>
<i>Dustin Schultz</i>	<i>Analytics/Features</i>	<i>4</i>	<i>56</i>

○ **Comments and extended discussion** (*Optional*)

○ **Plans for the upcoming week**

- Ty Bartleson: Work with Meghna to finish connecting game board to database
- Meghna Vaidya: Work on finishing adding numbers to game board grid and donation numbers on the scoreboard
- Lizzy Li: Animate the patty on the winning tile
- Justin Lee: Finish up showing winners for each game in game analytics page
- Brandon Bui: Finish up aesthetics for admin panel pages
- Dustin Schultz: Feature implementation for admin panel dashboard page

○ **Summary of weekly advisor meeting** (*If applicable/optional*)